

**Computing Overview**  
**Cycle 2– 2023-2024 – Teach Computing Units**

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nurser y						
Rec						
Y1/2 <i>(Y1 units)</i>	Computing Systems and Networks – Technology Around Us	Creating Media – Digital Photography	Programming A – Robot Algorithms	Data and Information – Pictograms	Creating Media – Digital Music	Programming B – Programming Quizzes
Y3/4 <i>(Y3 units)</i>	Computing Systems and Networks – Connecting Computers	Creating Media – Animation	Creating Media – Desktop Publishing	Data Information – Branching Databases	Programming A – Sequence in Music	Programming B – Events and Actions
Y5/6 <i>(Y5 units)</i>	Computing Systems and Networks – Sharing Information	Data Information – Flat file Database	Creating Media – Video Editing	<b>Year 6 Unit</b> Programming B - sensing	<b>YEAR 6 UNIT</b> Creating Media – 3D Modelling	Creating Media – Selection in Quizzes

Online safety to be taught in first lesson/s in autumn 1. Any 'extra' sessions used to highlight online safety.

Teach Computing resources links:

KS1 [Key Stage 1 \(teachcomputing.org\)](https://www.teachcomputing.org/)

KS2 [Key Stage 2 \(teachcomputing.org\)](https://www.teachcomputing.org/)