

Computing Overview
Cycle 1 – 2024-2025 – Teach Computing Units

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
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Rec						
Y1/2 <i>(Y1 units)</i>	Computing Systems and Networks – Technology Around Us	Creating Media – Digital Painting	Programming A – Moving a Robot	Data Information – Grouping Data	Creating Media – Digital Writing	Programming B – Introduction to Animation
Y3/4 <i>(Y4 units)</i>	Computing Systems and Networks – The Internet	Creating Media – Audio production	Creating Media – Photo editing	Data Information – Data logging	Programming A – Repetition in shapes	Programming B – Repetition in games
Y5/6 <i>(Y6 units)</i>	YEAR 5 UNIT Creating Media – Vector Drawing (Poppy T-shirts)	Data Information - Spreadsheets	Creating Media – Webpage Creation	Programming A – Variables in Games	Year 5 Unit Programming A – selection in physical computing	Computing Systems and Networks – Communication

Online safety to be taught in first lesson/s in autumn 1. Any 'extra' sessions used to highlight online safety.

Safer Internet Day (October) – have an 'email' focus week where children use Purple Mash 2Email to learn how to use and send emails to their class.

Teach Computing resources links:

KS1 [Key Stage 1 \(teachcomputing.org\)](https://www.teachcomputing.org/)

KS2 [Key Stage 2 \(teachcomputing.org\)](https://www.teachcomputing.org/)